Manoela Veloso

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# CAREER GOALS

To continue my professional journey in the animation industry by using what I learned in my first year of experience to be a better asset to my team, contributing to a better workflow for all involved. I aspire to use my knowledge of 2D animation and design skills to create production-ready pieces as a background and character designer in the future.

# SOFTWARE PROFICIENCY

* ToonBoom Harmony • TVPaint
* Adobe Photoshop CC • Storyboard Pro
* Adobe After Effects • Procreate
* Adobe Animate • Microsoft Office
* Shotgun/Shotgrid

# EXPERIENCE

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# Lights & Shadows Artist

Current

**Wildbrain Studios**

Composite lights and shadows into animated scenes using ToonBoom Harmony tools, following the director’s notes on mood and lighting direction, and the show style for shape language and colour palettes. Demonstrating my knowledge for composition, design and colour theory, as well as being able to troubleshoot unpredictable issues in animated sequences. Effectively communicating within the department to ensure consistency among shots.

# Shot Planning Artist

2020-July 2021

**Wildbrain Studios**

I use ToonBoom Harmony to create a stage ready for animators to use, based on storyboards. I create or import proxy characters, props and background elements and place them in the shot, adding in camera movement, with a focus in shot continuity/hook ups and placement of assets for use by animators and the rest of the pipeline. Communication with BG and animation departments is key to ensure continuity and good file organization practices.

# EDUCATION

**Capilano University, Vancouver BC**

2D Animation and Visual Development Diploma

**Quanta Arts Academy, Brazil**

Drawing fundamentals and hand-drawn illustration certificate

**REFERENCES**

**Louise Leung**|Shot Planning Supervisor at Wildbrain Studios

L\_N\_Leung@hotmail.com

**Cassie Price**|Associate Producer at Wildbrain Studios

Cassie.Price@wildbrain.com